
EDEN'S
GUARDIAN
VORAGINE
GAME STUDIOS

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Game Pitch

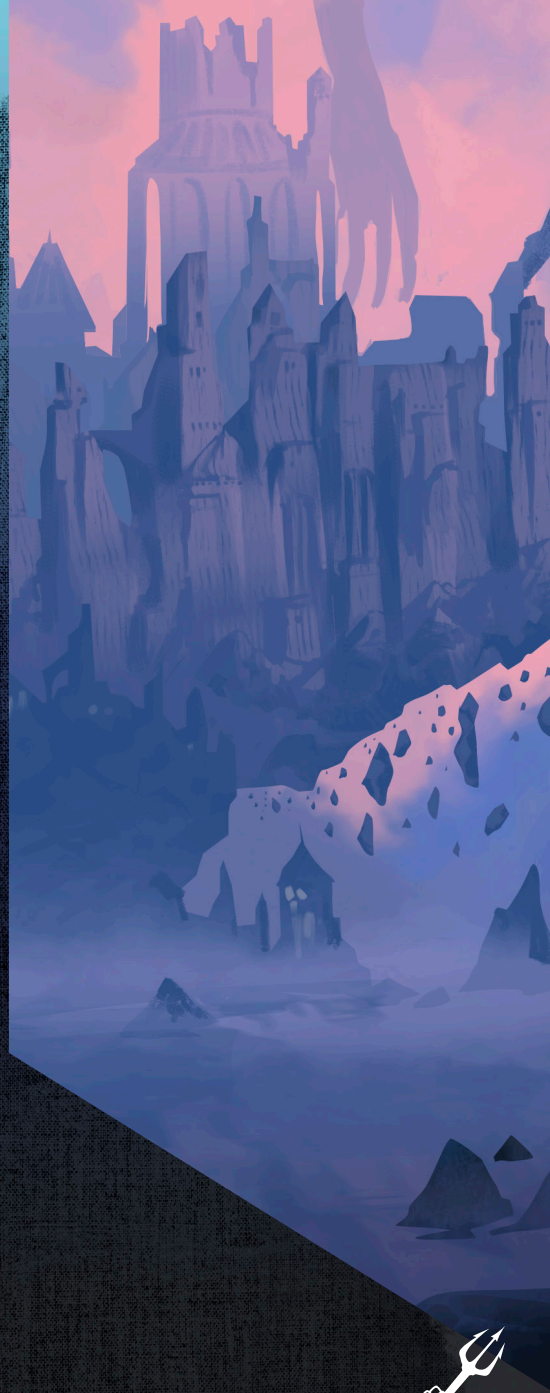
Where shadow falls, it begins. Dive into a world with medieval and fantasy aesthetics devastated by conflict where the history of Gods and humans intertwine.

Main Features

Challenging metroidvania experience with a fresh take on the genre featuring a vast and interconnected world.

Stunning handcrafted pixel art and breathtaking environment .

Unique mechanic where you can throw your sword or nail it on surfaces and teleport to it, allowing you to surprise enemies, as well as reach inaccessible areas and cover longer distances.



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Game Pitch



Deep lore, with an intriguing story that you will have to figure out as you explore.

Smooth and tight gameplay carefully polished to give the best feeling in both exploration and combat.

Epic boss fights where you'll have to face other guardians with unique abilities and weaknesses.

Platforms:

PS4 PS5 NINTENDO SWITCH XBOX SERIES X STEAM

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GAME PITCH

TARGET AUDIENCE

Apt for everyone. One tip of the game is “easy to play hard to master”, so it will be enjoyable for casual and hardcore players, giving them the option to choose between easy, médium and hard mode.

Geographical áreas: EEUU, Canada, South America, Europe and Asia.

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MARKETING

Our marketing strategy is focused on social media, press, content creators, and building personal connections with the players.
Part of the campaign has been carried out by our own Eden's Guardian team, and another part has been done by a marketing and PR with budget.
Also we invested in an upcoming animated cinematic.

EDEN'S GUARDIAN STATS

2560 Followers

Wishlists
9500
in a month

Predominatly from: EEUU Spain Brazil Russia

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References



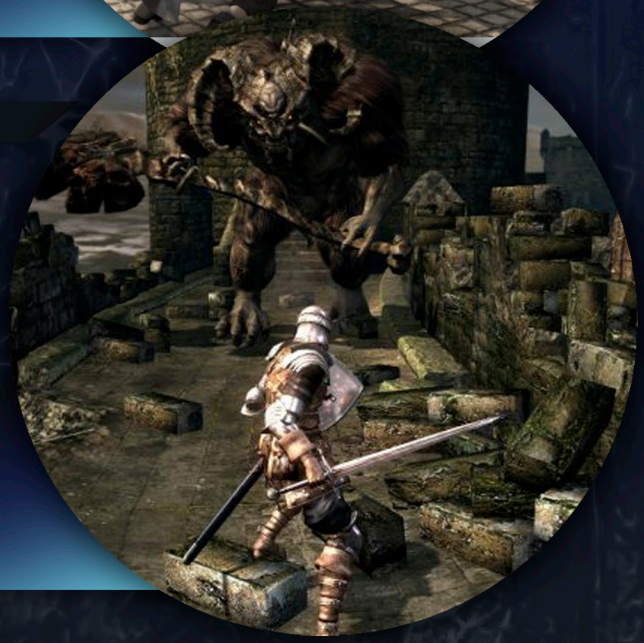
Hollow knight
Gameplay and Level Design



Final fantasy XV
Sword Teleport Mechanic



Blasphemous
Pixel art



Dark Souls
Mechanics

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The story plot

In ancient times, a god fell in love with a mortal and they bore two children, the first guardians, who inherited divine powers. These guardians ruled the world, but as generations passed, their power waned. In a desperate attempt to maintain their dominance, they turned to a dark power that strengthened them but came at a high cost: the loss of their sanity. In Eden's Guardian, you will put yourself in the shoes of a guardian who tried to thwart these grandiose ambitions and was imprisoned for it. After many years, she has managed to break free, only to discover that the beautiful world she once knew is crumbling under a mysterious curse. Thus, she embarks on a journey to unravel the secrets shrouded in darkness and uncover what befell this world during her captivity.

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Characters Concept



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Hero

Eden's Guardian



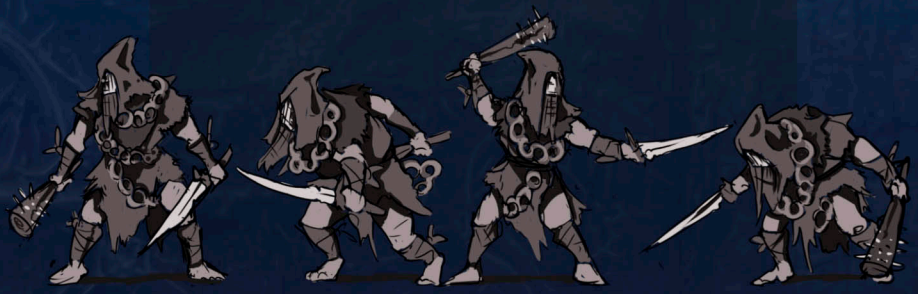


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Enemies

Ripper

He dashes for you form a great distance















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Enemies

Soul Piromaniac

He attacks you with a flaming torch







Soul Piromaniac: his attacks cast spectral flames

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ENEMIES

BHOR THE NINTH

He can cast various spells and heavy attacks







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Enemies

The Rustler

He delivers a swift thrust with his knife







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Enemies

Iron Sentinel

This enemy is capable of blocking attacks and performing attacks with its shield

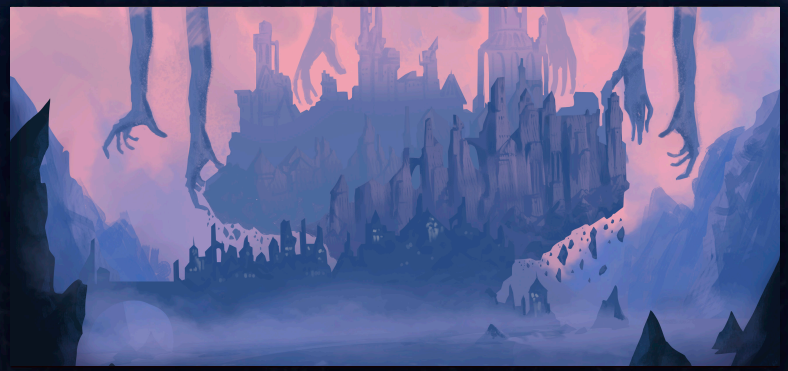


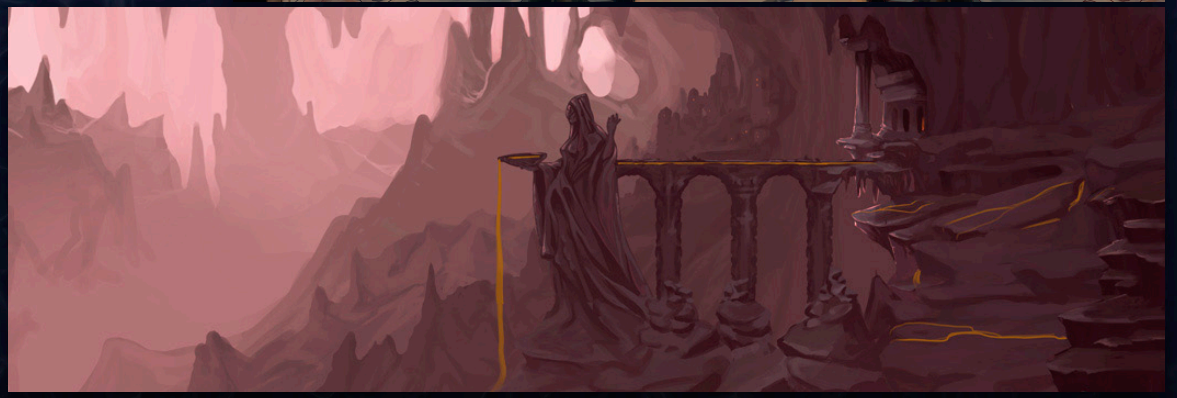


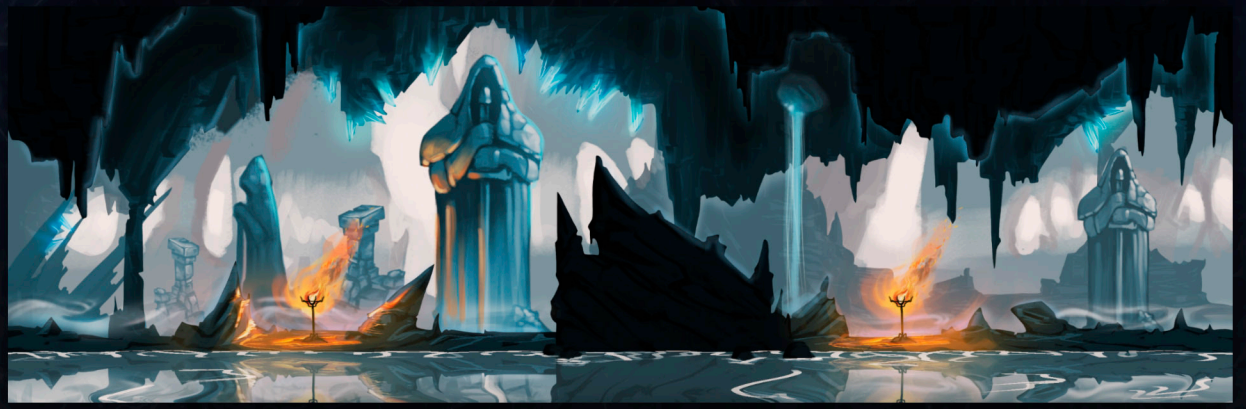
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Concept art













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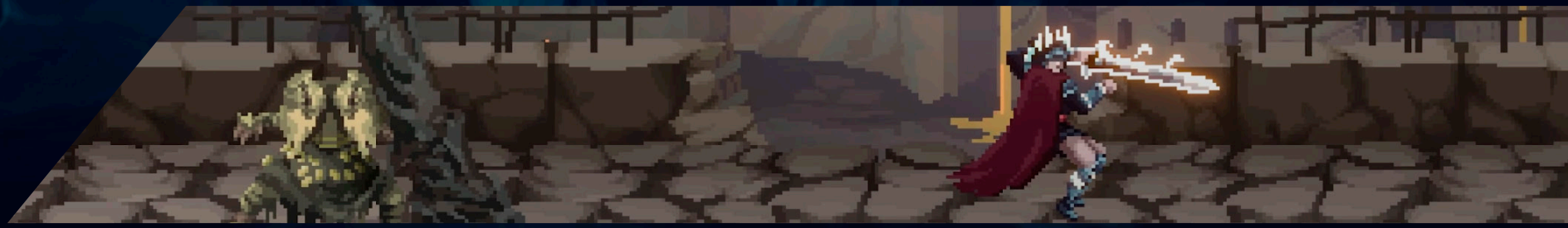
THE WORLD

The game works by connected areas in a huge world. Each area is governed by bosses from different times and cultures, so throughout the game we will see well-differentiated areas but without losing the main aesthetic of the game.



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Game Mechanics



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TELEPORT

The main mechanic that makes Eden's Guardian special is the ability to teleport to his sword. This ability works by double activation, you must press the button once to throw the sword and a second time to teleport to it.

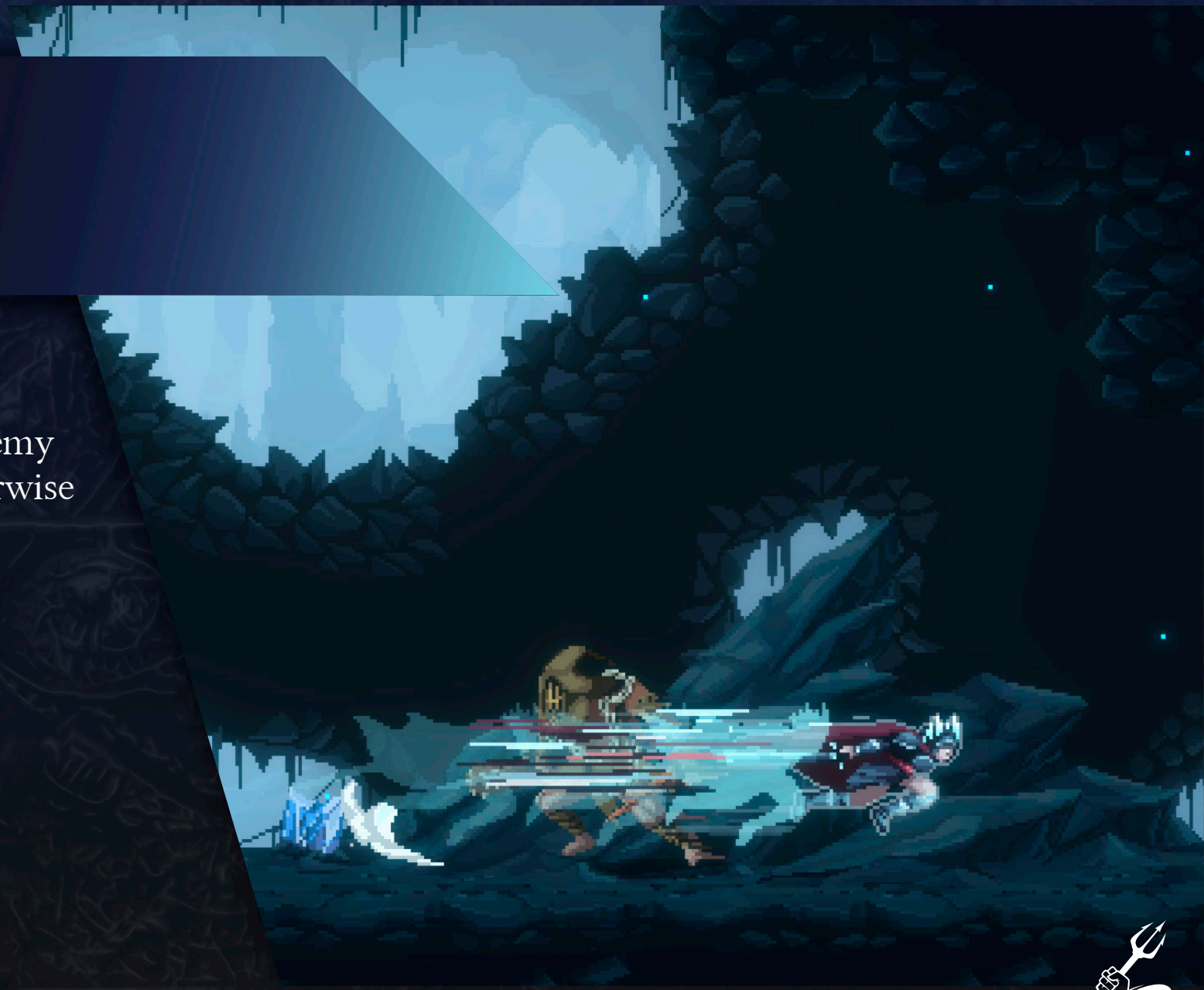
You can throw it to gain an advantage in combat by surprising enemies, and platforming sections , giving a new dynamism to combat and platforming through the stages.



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Dash

Use this mechanic to dodge enemy attacks and gain access to otherwise unreachable places.



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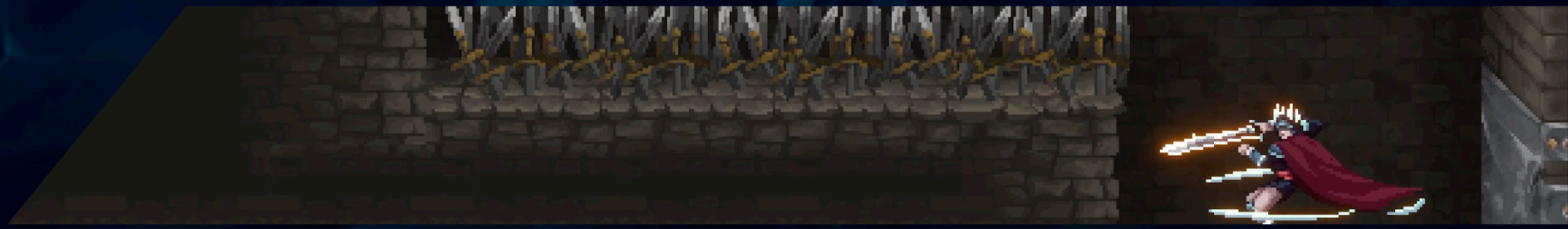
EDEN'S FURY

To recover health, Arden must stick the sword in an enemy, once it is stuck, we can press another button to cast the ability to absorb health from the enemy up to a maximum allowed.



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Enhancement and Progression



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In Eden's Guardian , the depth of the game lies in its meticulous system of customization and progression, specifically designed to offer the best Metroidvania-style experience:

- **Sword Upgrades:** Mastering the Art of Combat
- **Detailed Upgrade System:** Customize your sword with upgrades that affect speeddamage, and special abilities.
- **Unlockable Techniques:** Learn advanced techniques as you progress, enabling you to perform specialized moves and lethal combos.
- **Strategic Equipables:** Tools for Battle
- **Variety of Equipables:** Find diverse artifacts and equipment, from protective cloaks to magical relics, each with unique effects on combat and exploration.

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- **Equipment System:** Manage your inventory carefully and decide which equipables to carry with you on your journeys, adapting to different challenges and enemies.

- **Skill Tree:** Tailoring Your Gameplay Style

- **Combat Skills:** Enhance specific combat skills such as quick dodges, precise counterattacks, and special moves to face more formidable foes.

- **Exploration and Unlockables:** Unlock abilities that enhance your ability to explore the game world, such as improved jumps and access to previously inaccessible areas.

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